

climbing





Climbing wall

The multiple salamander foot and handholds placed across the wall at various heights on both sides, enable users to select simple or more complicated routes according to their climbing ability. Selecting the difficulty level provides valuable experience for children in terms of risk assessment. The hole in the center of the wall tests users spatial awareness and can also provide a space to sit and relax before undertaking the next challenge. At nearly 3m wide and 3m high the wall provides space for multiple users, as well as offering the potential for interaction being users in the form of chasing games around the wall's surface.

sliding





Turbo Slide

In many ways the Turbo slide sums up the Ixo range, in that it can be used in almost any way that the user chooses, encouraging both creativity and experimentation. In its classic form, the slide replicates the sensation of sliding down a bannister, with the user placing their back against the thinner of the rails and sliding down the larger of the two. Once the classic form has been mastered, users will invent other ways of descending such as straddling a tube or even coming down standing up.



Fireman's pole

The pole enables children to take on the role of a fireman and slide down with their legs wrapped around the pole, whilst gripping with their hands. The height of the pole (2.4m) means that it provides a challenge at a testing height for the junior age group. The pole can equally be climbed up by users in search of a more advanced test of their strength and coordination.



rotating





Gyro

The gyro enables users to learn how to use and manipulate their body weight, in order to turn 360° or to undertake multiple revolutions, whilst maintaining their balance and coordination. The gyro can be first used in a sitting position in order to gain confidence before progressing to turning in a standing position.

climbing





Incline net

The net is accessed from below by climbing on to a stainless steel bar located 40cm off the ground. Once on the net, the 1.95m platform can be reached by negotiating the moving ropes, which provide a test of balance and coordination. The regular shape and size of the gaps in the nets provide reassurance to users.

meeting / role play





Tour Epsilon

Thanks to its large dimensions, the Epsilon platform provides an ideal location for multiple users to meet and interact. The stainless steel guard rails provide both a support to look out from as well as additional security. The durable, non-slip HPL platform surface, provides additional grip for users underfoot.



Tour Gamma

The large platform $(2m \times 1.25m)$, located 1.95m above the ground, provides space for multiple users at any one time and gives a great view out across the play area. Users can socialize, take the time to choose their next play activity, or even just take a break. The non-slip HPL platform is both robust and long lasting.

